

DANIEL LARSEN



Daniel Larsen
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Enköping

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Letar efter: Heltidsarbete

About me

I am a passionate and ambitious student who left my secure job in the service industry and aimed to change my life by going after a dream, working with sound / image in music, games and movies. I have always enjoyed working in a team of passionate people with a common goal and at the same time sharing a creative adventure together. Physically active and always engaged & supportive and service minded as a person who is always easy to laugh with and to make new friends & contacts.

Higher Education

STUDENT - Interactive Sound Design –FORSBERGS SKOLA 2020-2022

Forsbergs Interactive Sound Design education is a two-year higher vocational program for future sound designers. The program aims to provide a creative and professional education when it comes to sound design for music, video games, movies, video, commercials, theater and events. We focus on innovation in interactive sound design, music and sound production. Sound production. Interactive sound design principles. Sound design for video games, movies and events. The principles of a music studio, mixing and mastering. Sound principles, the physics of sound. Work with the game engines Unity and Unreal. Sound programming for Wwise and FMOD sound motors

Internship

Started in January on internship at SVT in recording sound with film team 2022 link: [**History of Sweden**](#). I record sound with a professional film-TV team in places around Sweden and in a studio environment on SVT. To learn professional equipment and image management via databases and migration between software and set up equipment for trips to different places together with the team and a director who guides actors and extras during filming. Placing / hiding microphones and backing up all media via SVT's own database system is part of the work.

GYMNASIUM

STUDENT –Music & Audio Production SIGTUNA FOLKHÖGSKOLA 2019-2020

This education was a 1-year music and sound / video production course with special focus on stage and film production in project teams as well as sound recording in the field of sound design and creating music for stage productions with actors and script classes. Video editing and structures for professional collaborations of audio / video media.

My own company

FIREPLACE RECORDS AB

I started my own company in 2019 with the aim of doing some business in addition to renting out my sound / music studio to artists and music production. The company still exists but I have put it on ice during my studies and due to the pandemic. I learned a lot when I created a company and know that this knowledge is valuable for my future.

Experience

Technical Quality Specialist – KAFFEKNAPPEN 2016-2018

For the last 2 years of my time in the service sector at this company, I was responsible for the service teams and technicians maintaining our service quality towards our customers and at the same time finding new solutions to work more efficiently in the service organization. Examine improvements and systems for service work & the continuous improvement of routines.

Technical Support Specialist –KAFFEKNAPPEN 2012-2016

As a technical support specialist, i was the end support for software in our machines and the end support for our technical team. That meant, if I can not fix it, throw it out! Planning periodic maintenance programs and preventive maintenance had a high priority in this role as well as problem solving and end support all technicians receive

Sparepart Manager – KAFFEKNAPPEN 2010-2012

Purchase and maintenance of all spare parts for all offices in Sweden so that preventive maintenance can be performed on time and service technicians have what they need to repair the machines. Inventory and warranty management of all parts. Administer contracts and inventory development as well as price discussions of agreements with suppliers.

Service Technician - KAFFEKNAPPEN 2005-2009

Repair and install coffee and water dispensers throughout Stockholm and Uppsala counties with a service car. Delivery of goods and support services as well as reporting of time consumption remotely. Make sure that the customers are satisfied & satisfied and that the machinery is of the highest class.

Team Leader. KAFFEKNAPPEN 2003-2004

Was responsible for a 12-person service team in their daily service schedule and handles everything from project management to planning and maintenance of both personnel and machinery. Development talks and personnel responsibilities as well as budget responsibilities for the entire team were included in this role.

Service Host- KAFFEKNAPPEN 1999 - 2002

Deliver products and refills / cleaning of vending machines and take care of customers and always try to exceed expectations and ensure that the customer is satisfied and happy. Plan transports for optimal route, load transport vehicles with products and deliver them during maintenance visits according to scheduled meetings every week / month

Early Education

El-Teleteknisk Linje (Electrical Engineer)2år. (Gymnasium)
Ekonomi & Småföretag (Economy & Small businesses) 1år. (Gymnasium)
Music Industry Fundamentals - Online course 2019 DMG Education

Game development tools

Wwise Certification 101 (Completed)
Wwise Certification 201 (Studying)
Wwise Certification 251. (Not completed)
Fmod
Unity
Unreal Engine 4
Unreal Engine 5
Github
Agile/Scrum
Project Management

Music & audio Video Program

Pro Tools (Digital Audio Workstation) 10 years experience

Logic Pro X.	2 year
Wwise 101 certified	
Reason	1 year
Izotope RX 8	2year
Fabfilter bundle	1 year
Audacity	1 year
Reaper	6mo
Adobe Premiere Software	2 year
VCV Rack	6mo
My own music & Audio recording studio and field recording equipment	
Avid Media Composer	6mo
Visual Basic	
Max/MSP	

Övrigt

Signal flow in professional music studio with mixer console and hardware outboards with tieline connection system and summary mixing console

Sound Designing tailor-made sounds from scratch from simple sinus waves.

Audio Engineering with great knowledge of room acoustics and sound synthesis
Basic knowledge of **C# programming**

Good knowledge of **SCRUM and project management** during game development

Good knowledge of **Music theory and composing** skills

Basic knowledge in **Digital Technology Theory**

Mix & mastering of sound and music

Multi instrumentalist, plays Guitar, Piano, Percussion

Voice Over recordings and creating different voices with my voice or sound FX

Audio/Video editing and filtering at high level

Started my own **Record label** in 2019 called Fireplace Records AB
Began TV project at **SVT** in recording sound with film crew 2022 Historien om Sverige
Started a Sample Library company online 2022 called "Mandrill Audio
Adobe premiere Software

REFERENSER

David Segal - Main teacher at Forsbergs Skola -

Interactive Sound Design

Mail: david@Forsbergsskola.se

Phone: 0762283717

Henrik Johansson - Main Teacher at Sigtuna Folkhögskola

Music & Audio production

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Robert Eriksson Service Manager KAFFEKNAPPEN

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LINKS

<https://dsound74.weebly.com/>

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